

Lesson4: Operational space trajectory

A possible solution is similar to the methods used in the joint space. |

We define points $x_e(t)$

$$x_e(t) = \begin{bmatrix} x_{e,1} \\ \vdots \\ x_{e,r} \end{bmatrix}$$

r dimension
of the operational
space |

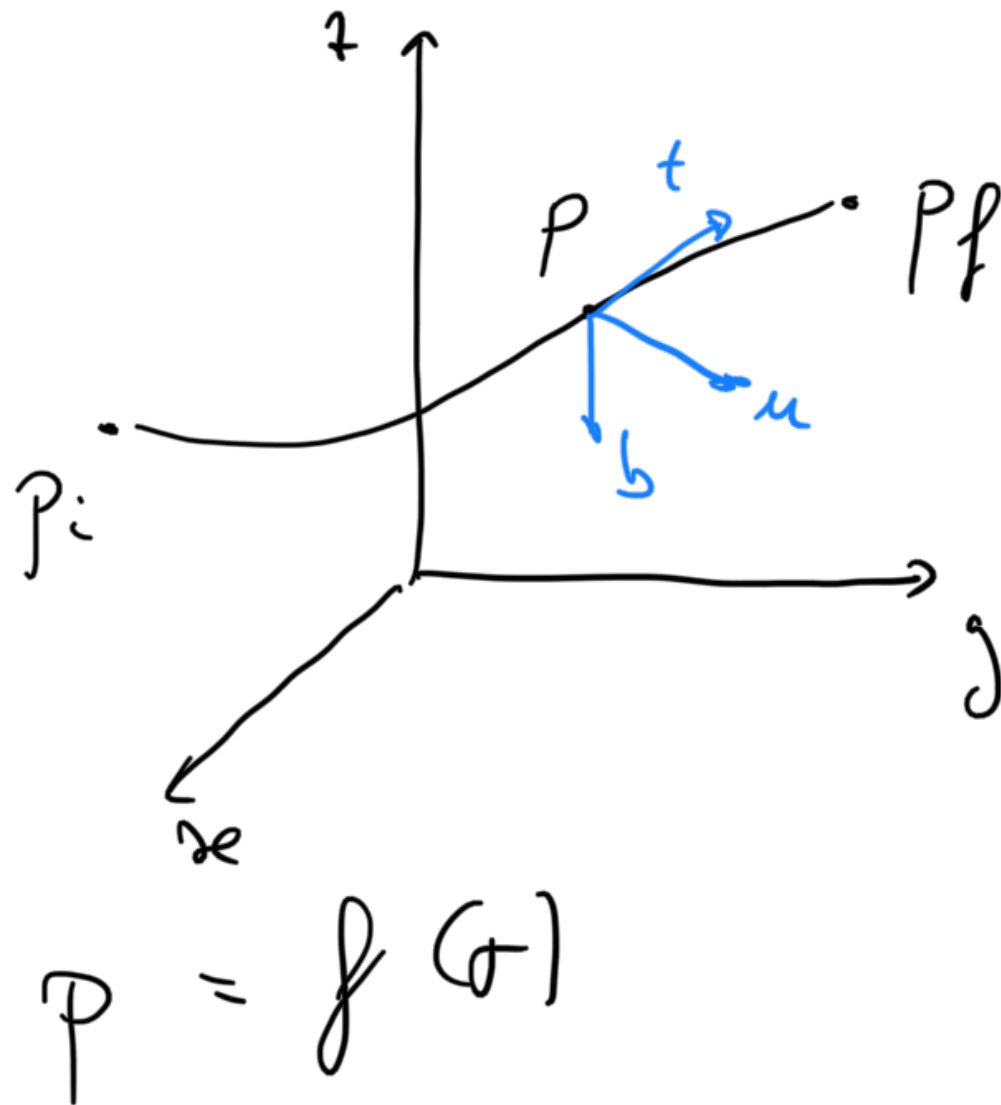
We then define sequence of cubic
polynomials using e.g. SPLINES

However it might be important to define

on analytic expression $\gamma = \text{the trajectory}$.

SOLUTION : DEFINE PATH PRIMITIVES

PATH PRIMITIVES



$$P \in \mathbb{R}^{3 \times 1}$$

$$f(\sigma) : \sigma \in [\sigma_i, \sigma_f]$$

$$f(\sigma) \in \mathbb{C}$$

The sequence of values of P with σ

varying in $[\sigma_c, \sigma_f]$ is termed PATH in Space.

$p = f(\sigma)$ is the PARAMETRIC REPRESENTATION of the path Γ and the scalar σ is the parameter. When σ increases, p move along Γ in a given direction.

CLOSED PATH $\Rightarrow p(\sigma_f) = p(\sigma_c)$

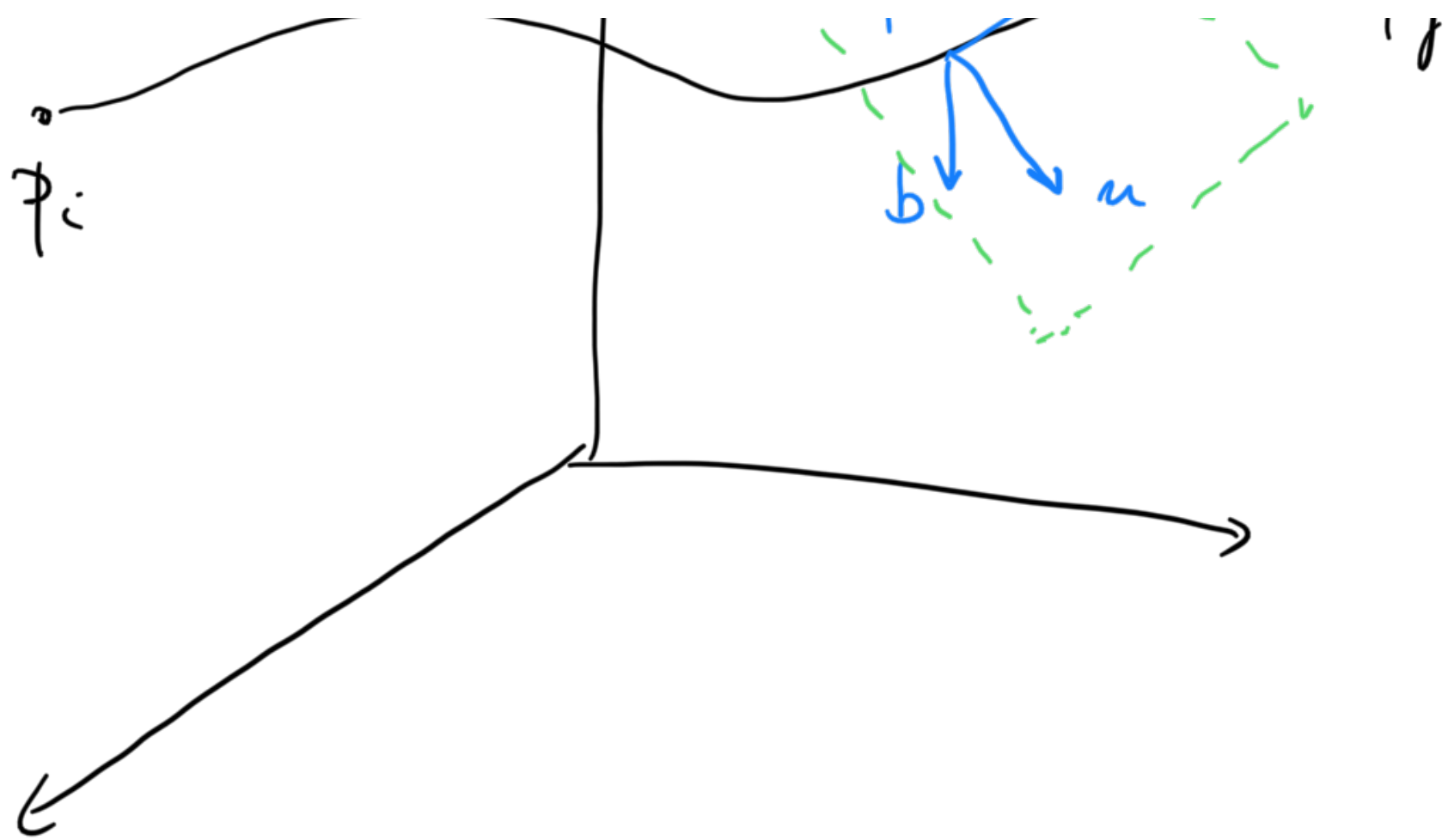
Let p_i be a point in Γ , with a fixed direction.

The ARC LENGTH S of the generic point P , is the length of the arc Γ with extremes P and P_i if P follows P_i or the opposite is P precedes P_i

P_i is the origin $\Rightarrow S=0$

So that $P = f(s)$ can be a different parametric representation of Γ





p allows the definition of a reference frame characterising the path.

t : tangent to the path in p

n : normal so to stay in the OSCULATING PLANE ~~⊗~~

b : binormal so to keep the path in the

path is a fu-nord from.

We can compute from Γ

$$t = \frac{dp}{ds}$$

$$n = \frac{1}{\left\| \frac{d^2 p}{ds^2} \right\|} \frac{d^2 p}{ds^2}$$

$$b = t \times s$$

RECTILINEAR PATH



$$p(s) = p_i + \frac{s}{\|p_f - p_i\|} (p_f - p_i)$$

$$\phi(0) = p_i \quad \phi(\|pf - p_i\|) = pf$$

$$\frac{dp}{ds} = \frac{1}{\|pf - p_i\|} (pf - p_i)$$

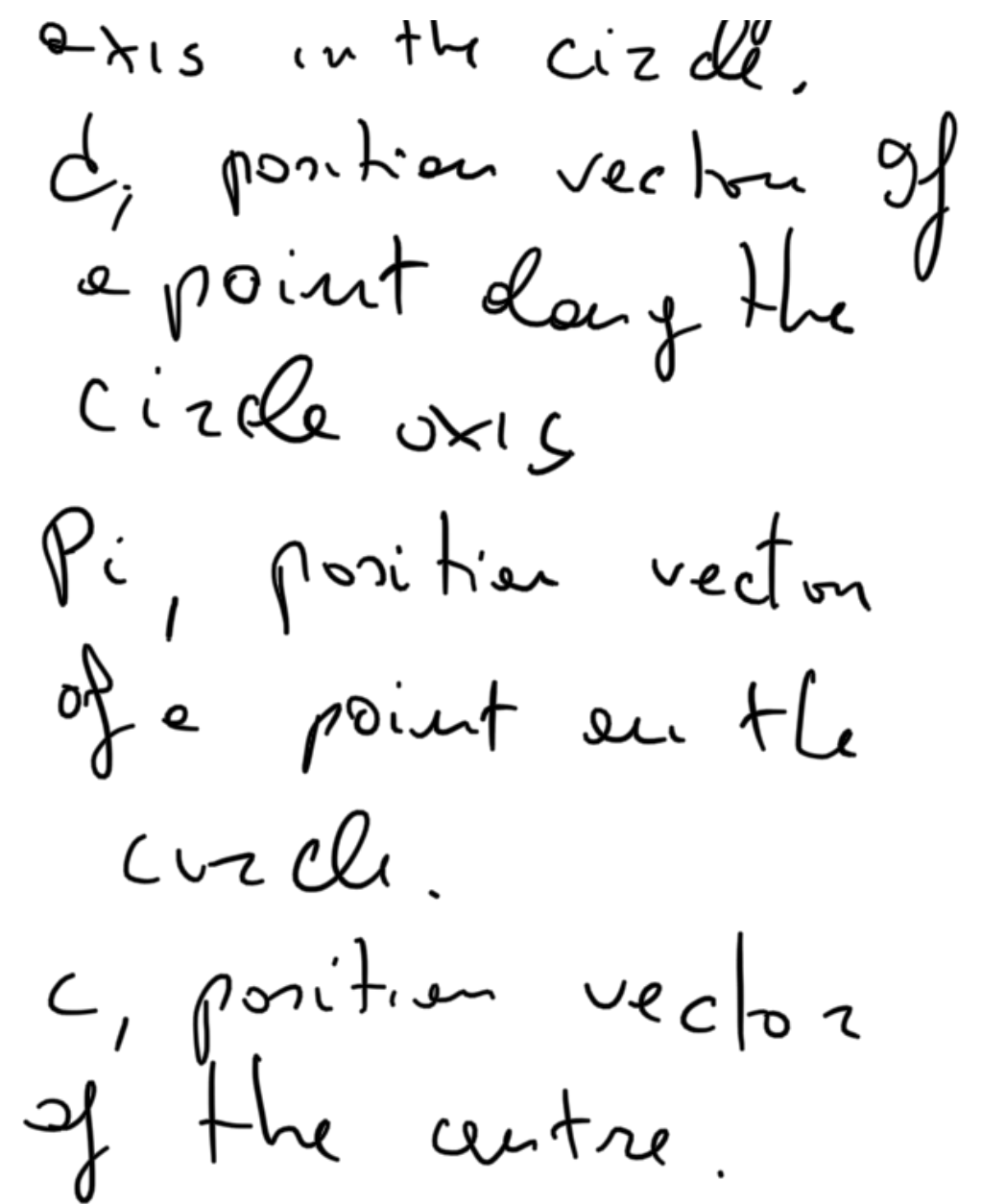
$$\frac{d^2 p}{ds^2} = 0$$

It is not possible to uniquely define (t_m, b)

CIRCULAR PATH



r , unit vector of the


$$|\sigma^r| < \|\sigma\|$$

in this case

$$C = d + (\xi^T r) r$$

Let us consider $\mathcal{O}'(x', y', z')$ where $\mathcal{O}'$ coincides with the center of the circle. x' is oriented along $p - C$, z' is oriented along ∇ and y' completes the right-handed frame.

The parametric representation of the circle is

$$p'(s) = \begin{bmatrix} p \cos(s/p) \\ p \sin(s/p) \\ 0 \end{bmatrix}$$

where $\rho = \|p_i - c\|$ is the radius of the circle and p_i the origin of the arc length.

If we report the representation wrt the original reference frame $\mathcal{O}(x, y, z)$, the path becomes

$$p(s) = C + R p'(s)$$

where C is expressed in $\mathcal{O}$ and R is the rotation matrix of $\mathcal{O}'$ w.r.t. $\mathcal{O}$

$$\frac{dp}{ds} = R \begin{bmatrix} -\sin(s/\rho) \\ \cos(s/\rho) \\ 0 \end{bmatrix}$$

$$\frac{d^2 p}{ds^2} = R \begin{bmatrix} -\cos(s/p)/p \\ -\sin(s/p)/p \\ 0 \end{bmatrix}$$

POSITION

generating a TRAJECTORY in the
 OPERATIONAL (TASK) SPACE means to
 determine a function $x_c(t)$ taking the
 END-EFFECTOR from the initial
 to the final pose in a time t_f
 let $n \in \mathbb{N}$ $n \geq 1$ " "

Let $P_e = f(s) \in \mathbb{R}^n$ be the parametric representation of Γ . The origin of the $E-\bar{E}$ moves from p_i to p_f in t_f .

The arc length goes from $s=0$ @ $t=0$ to $s = p_f$ @ $t = t_f$. $s(t)$ defines the timing law.

$s(t)$ can be computed using the techniques used in the joint space, e.g. cubic polynomials.

The velocity @ point P_e is the time derivative of P_e .

8 1-

$$\dot{\vec{p}}_e = \dot{s} \frac{d\vec{p}}{ds} = \dot{s} \vec{t} \quad \begin{array}{l} \swarrow \text{tangent} \\ \text{vector} \\ \uparrow \text{magnitude of the} \\ \text{velocity} \end{array}$$

Velocity along a segment.

$$\dot{\vec{p}}_e = \frac{\dot{s}}{\|\vec{p}_f - \vec{p}_i\|} (\vec{p}_f - \vec{p}_i) = \dot{s} \vec{t}$$

$$\ddot{\vec{p}}_e = \frac{\ddot{s}}{\|\vec{p}_f - \vec{p}_i\|} (\vec{p}_f - \vec{p}_i) = \ddot{s} \vec{t}$$

Circular

∇

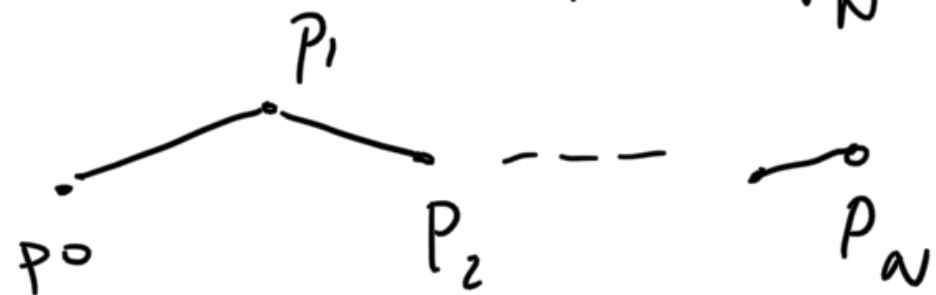
in space

$$\dot{p}_e = R \begin{bmatrix} -\dot{s} \sin(s/p) \\ \dot{s} \cos(s/p) \\ 0 \end{bmatrix}$$

$$\ddot{p}_e = R \begin{bmatrix} -\dot{s}^2 \cos(s/p)/p - \ddot{s} \sin(s/p) \\ -\dot{s}^2 \sin(s/p)/p + \ddot{s} \cos(s/p) \\ 0 \end{bmatrix}$$

Both tangential & centripetal contributions

Consider a sequence of $N+1$ points $p_0, \dots, p_N$
connected by N segments



$$p_e = p_0 + \sum_{j=1}^N \frac{s_j}{\|p_j - p_{j-1}\|} (p_j - p_{j-1}) \quad j=1 \dots N$$

s_j is the arc length associated with j -th segment of the path

$$s_j(t) = \begin{cases} 0 & 0 \leq t \leq t_{j-1} \\ s'(t) & t_{j-1} < t < t_j \\ \|p_j - p_{j-1}\| & t_j < t < t_f \end{cases}$$

with $t_0 = 0$ and $t_N = t_f$

can be an
analytic function
of cubic polynomials

VELOCITY

$$\dot{p}_e = \sum_{j=1}^N \frac{\dot{s}_j}{\|p_j - p_{j-1}\|} \quad (p_j - p_{j-1}) = \sum_{j=1}^N \dot{s}_j t_j$$

$$\ddot{p}_e = \sum_{j=1}^N \frac{\ddot{s}_j}{\|p_j - p_{j-1}\|} \quad (p_j - p_{j-1}) = \sum_{j=1}^N \ddot{s}_j t_j$$

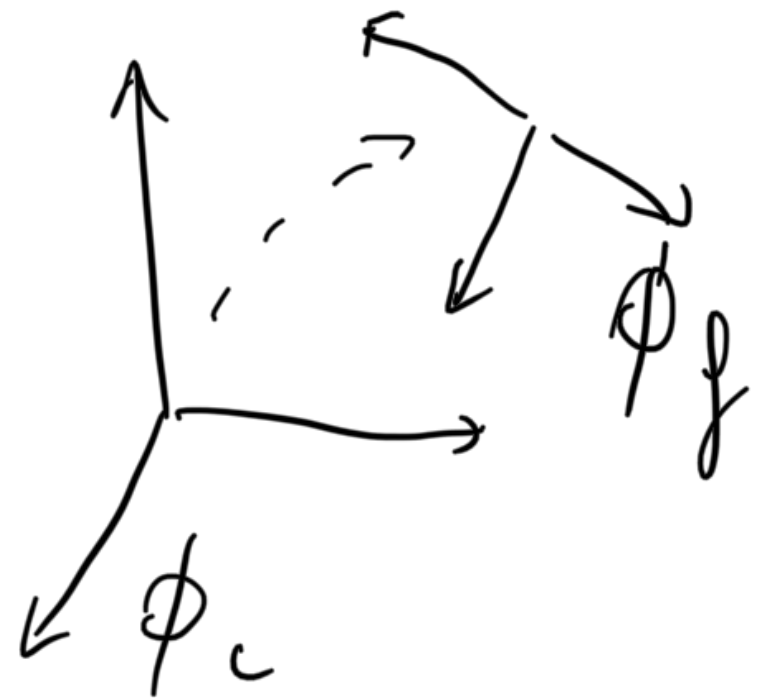
tangent
unit vector of
the j -th segment.

ORIENTATION

A linear interpolation of the unit vectors u_e, s_e, o_e does not guarantee orthogonality
 We then need a representation of the rotations

EULER ANGLES

$$\phi_e = (\varphi, \theta, \gamma)$$



$$\phi_e = \phi_i + \frac{s}{\|\phi_f - \phi_i\|} (\phi_f - \phi_i)$$

$\hat{i}$ $\hat{e}$ $\hat{j}$ $\hat{k}$

$$\phi_e = \frac{\dot{\phi}}{\|\phi_f - \phi_i\|} (\phi_f - \phi_i)$$

$$\ddot{\phi}_e = \frac{\ddot{\phi}}{\|\phi_f - \phi_i\|} (\phi_f - \phi_i)$$

with $s(t)$ specified with the known techniques

It is also possible to use the
 AXIS-ANGLE REPRESENTATION $\rightarrow$ see book!